# CHAPTER 5: POSITION SYNCHRONIZED OUTPUT OPTION (PSO)

The PSO option is a programmable, DSP based, Position Synchronized Output control card that precisely coordinates the functioning of a peripheral device with the motion initiated by the Unidex 21 Controller.

The PSO provides both digital and analog outputs. Variable output spacing, multiple pulse firing, pulse width, analog range, ramping functions, safe zone, and power level adjustment are all coordinated by transducer feedback.

# SECTION 5-1: HARDWARE CONFIGURATION

# 5-1-1 JUMPERS AND SWITCHES

The PSO Card contains several jumpers and one eight position DIP Switch that must be appropriately configured prior to operation. (See Figure 5-1 for relative locations of the Switch and Jumpers.)

The PSO Card DIP Switch provides the VME Bus address and should be configured as follows:

SWITCH	POSITION	CONDITION
1	0	OFF
2	1	ON
3	. 0	OFF
4	1	ON
5	1	ON
6	0	OFF
7	1	ON
8	1	ON

The following is a list of the Jumpers on the PSO Card and an explanation as to their function: JP1 High Speed Interrupt using a HCPL2601 Opto Coupler in the M9 loca-1-2 tion. 2-3 High Speed Interrupt using a HP6N136 Opto Coupler in the M9 location. (Default) Opto Isolated User Input using a HCPL2601 Opto Coupler in the M10 JP2 1-2 location. Opto Isolated User Input using a HP6N136 Opto Coupler in the M10 lo-2-3 cation. (Default) JP3 Opto Isolated User Input using a HCPL2601 Opto Coupler in the M11 1-2 location. Opto Isolated User Input using a HP6N136 Opto Coupler in the M11 lo-2-3 cation. (Default) Opto Isolated User Input using a HCPL2601 Opto Coupler in the M12 JP4 1-2 location. Opto Isolated User Input using a HP6N136 Opto Coupler in the M12 lo-2-3 cation. (Default) Opto Isolated User Input using a HCPL2601 Opto Coupler in the M13 JP5 1-2 location. 2-3 Opto Isolated User Input using a HP6N136 Opto Coupler in the M13 location. (Default) JP6 Opto Isolated Output using either a 4N33 or HP6N136 Opto Coupler in 1-2 the M14 location. (Default) 2-3 Opto Isolated Output using a HCPL2601 Opto Coupler in the M14 location.

JP7	1-2	Opto Isolated Output using either a 4N33 or HP6N136 Opto Coupler in the M15 location. (Default)
	2-3	Opto Isolated Output using a HCPL2601 Opto Coupler in the M15 location.
JP8	1-2	Opto Isolated Output using either a 4N33 or HP6N136 Opto Coupler in the M16 location. (Default)
	2-3	Opto Isolated Output using a HCPL2601 Opto Coupler in the M16 location.
JP9	1-2	Opto Isolated Output using either a 4N33 or HP6N136 Opto Coupler in the M17 location. (Default)
	2-3	Opto Isolated Output using a HCPL2601 Opto Coupler in the M17 location.
JP10		Factory use only.
JP11		Factory use only.
JP12		Factory use only.
JP16	1-2	Internal or external Battery Back-Up.
	2-3	No Battery Back-Up. (Default)
JP17	1-2	Internal or external Battery Back-Up.
	2-3	No Battery Back-Up. (Default)
JP18	1-2	External Battery Back-Up.
	2-3	No Battery Back-Up. (Default)

JP19	1-2	External Battery Back-Up.
	2-3	No Battery Back-Up. (Default)
JP20	1-2	Internal or external Battery Back-Up.
	2-3	No Battery Back-Up. (Default)
JP21	1-2	Internal or external Battery Back-Up.
	2-3	No Battery Back-Up. (Default)
JP22		Factory Set
JP23		Factory Set
JP24		Factory Set
JP25		Factory Set
JP26		Factory Set
JP27	1-2	Active Low Polarity for either Opto or TTL Main Output. (Default)
	2-3	Active High Polarity for either Opto or TTL Main Output.
JP28	1-2	Active Low Polarity for either Opto or TTL AUX2 Output. (Default)
	2-3	Active High Polarity for either Opto or TTL AUX2 Output.
JP29	1-2	Active Low Polarity for either Opto or TTL AUX3 Output. (Default)
	2-3	Active High Polarity for either Opto or TTL AUX3 Output.

JP30	1-2	Active Low Polarity for either Opto or TTL AUX4 Output. (Default)
	2-3	Active High Polarity for either Opto or TTL AUX4 Output.
JP31	1-2	Provides TTL Output for the AUX4 signal.
	2-3	Provides Opto Output for the AUX4 signal. (Default)
JP32	1-2	Provides TTL Output for the AUX3 signal.
	2-3	Provides Opto Output for the AUX3 signal. (Default)
JP33	1-2	Provides TTL Output for the AUX2 signal.
	2-3	Provides Opto Output for the AUX2 signal. (Default)
JP34	1-2	Provides TTL Output for the MAIN signal.
	2-3	Provides Opto Output for the MAIN signal. (Default)

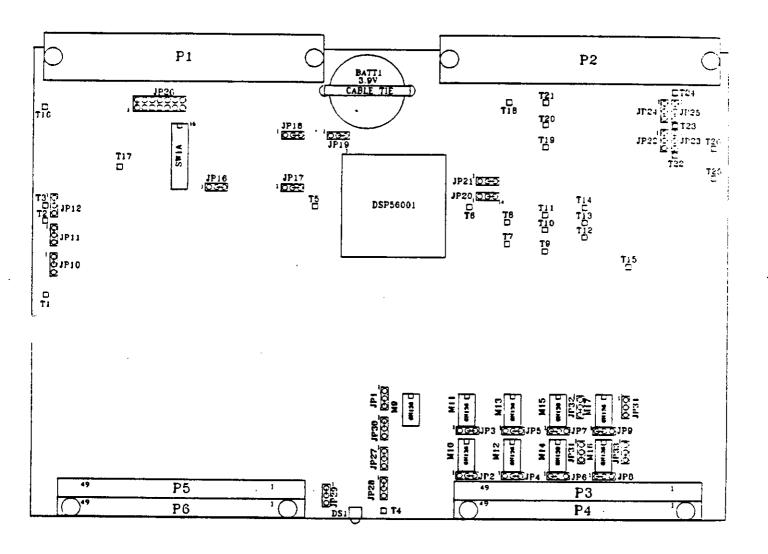


Figure 5-1: PSO Card - Jumpers and Switches

#### 5-1-2 PSO INTERFACE

The PSO Card is interfaced at Connectors P51 and P52 on the Rear Panel of the Unidex 21 Controller. Details of the connectors are shown in Figures 5-2 and 5-3. Electrical characteristics of the connectors are illustrated in Figure 5-4.

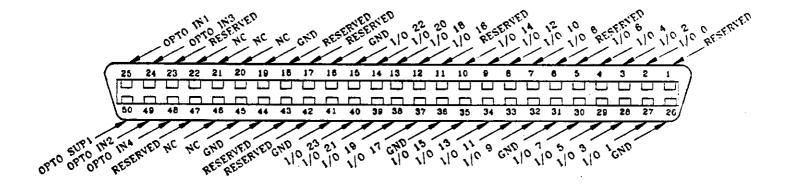


Figure 5-2: PSO Connector J51

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PIN	DESCRIPTION
18	Reserved
19	Common
20,21,22	Not Connected
23	Positive Opto Input
24	Opto Input 3
25	Opto Input 1
26	Common
27	I/O Bit 1 (TTL)
28	I/O Bit 3 (TTL)
29	I/O Bit 5 (TTL)
30	I/O Bit 7 (TTL)
31	Common
32	I/O Bit 9 (TTL)
33	I/O Bit 11 (TTL)
. 34	I/O Bit 13 (TTL)
35	I/O Bit 15 (TTL)
36	Common
37	I/O Bit 17 (TTL)

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# 5-1-2-1 J51 - CONNECTOR

PIN	DESCRIPTION
1	Reserved
2	I/O Bit 0 (TTL)
3	I/O Bit 2 (TTL)
4	I/O Bit 4 (TTL)
5	I/O Bit 6 (TTL)
6	Reserved
7	I/O Bit 8 (TTL)
8	I/O Bit 11 (TTL)
9	I/O Bit 12 (TTL)
10	I/O Bit 14 (TTL)
11	Reserved
12	I/O Bit 16 (TTL)
13	I/O Bit 18 (TTL)
14	I/O Bit 20 (TTL)
15	I/O Bit 22 (TTL)
16	Common
17	Reserved

PIN	DESCRIPTION
38	I/O Bit 19 (TTL)
39	I/O Bit 21 (TTL)
40	I/O Bit 23 (TTL)
41	Common
42,43	Reserved
44	Common
45,46	Not Connected
47	Reserved
48	Opto Input 4
49 .	Opto Input 2
50	User supplied Input Opto Voltage

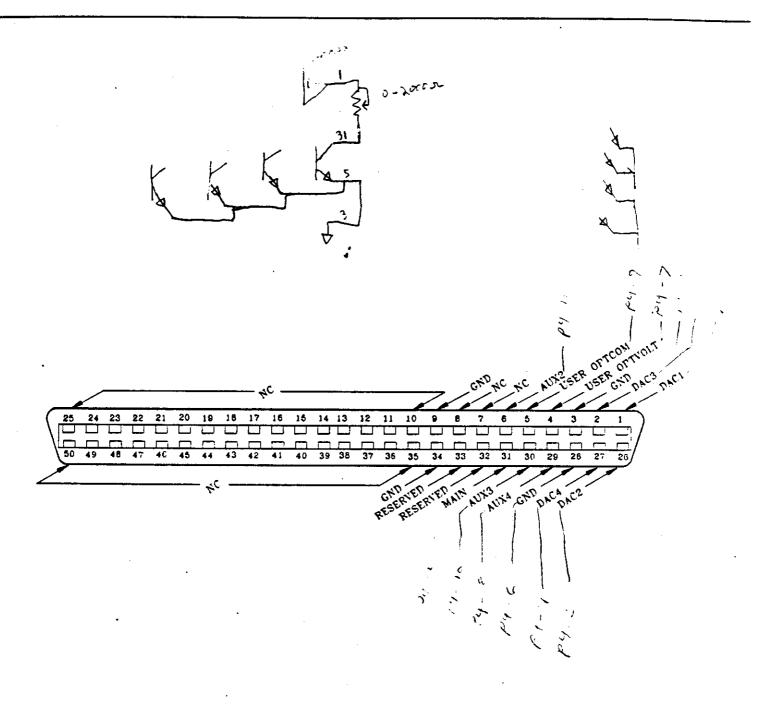
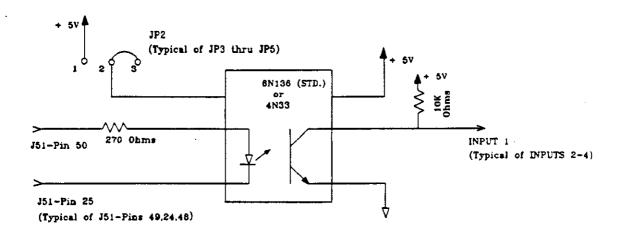


Figure 5-3: PSO Connector J52

PIN	DESCRIPTION
1	Digital to Analog Converter Output - 1 (+/- 10V @ 100 mA)
2	Digital to Analog Converter Output - 3 (+/- 10V @ 100 mA)
3	Common
4	User supplied Output Opto Voltage, +5V (Required with 6N or HCP only)
5	User supplied Output Opto Voltage Common
6	AUX2 Output
7,8	Not Connected
9	Common
10 thru 25	Not Connected
26	Digital to Analog Converter Output - 2 (+/- 10V @ 100 mA)
27	Digital to Analog Converter Output - 4 (+/- 10V @ 100 mA)
28	Common
29	AUX4 Output
30	AUX3 Output

# **CHAPTER 5: POSITION SYNCHRONIZED OUTPUT**

PIN	DESCRIPTION
31	MAIN Output
32	Reserved
33	Reserved
34	Common
35 thru 50	Not Connected



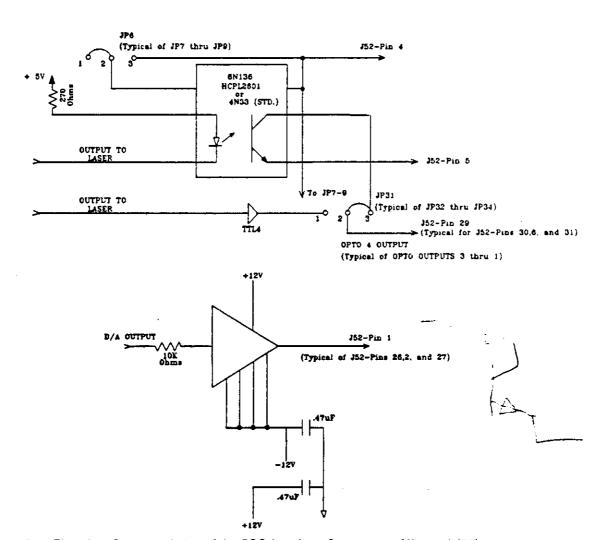
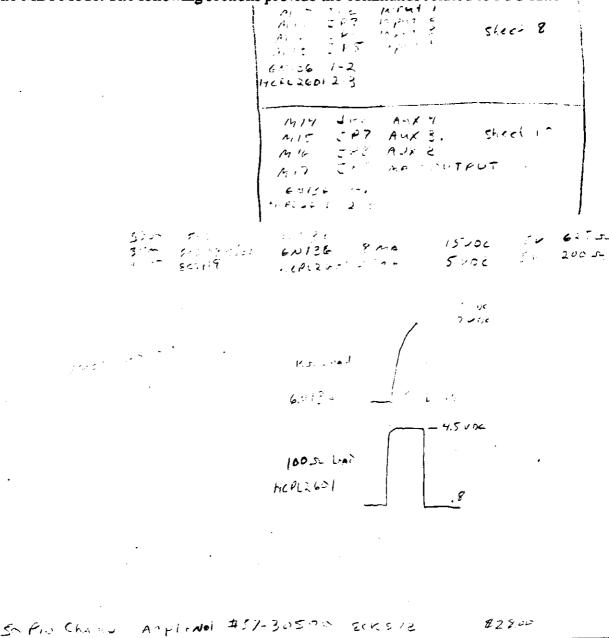


Figure 5-4: Electrical Characteristics of the PSO Interface Connectors (J51 and J52)

# **SECTION 5-2: USING THE PSO BOARD**

The Position Synchronized Output Board provides a variety of Outputs that may be used to synchronize control with motion, it is most commonly used for the control Laser firing. With the use of a variety of commands the PSO Board may be instructed to activate up to four firing outputs with analog level controls and various types of single-shot or pulse train outputs.

The Position Synchronized Output Board is activated through either a parts program or from the MDI Mode. The following sections provide the commands related to PSO function:



#2800

**PSOC** 

# **EXAMPLES (CON'T:**

For the same example, the Output Bits will be:

Bits 4, 5, 10 and 11 are driven high.
Bits 6 through 9 are driven low.
Bits 0 through 3 and 12 through 15 are not changed.

NOTE: This example assumes that a (PSOC,4,1,2) command has been previously issued.

(PSOC,4,i,o)

; Configuration of the 24 Bit I/O Bus to determine the number of Input and Output lines assigned. (Inputs are justified to the Least Significant Bit.) Following are the available configurations of the I/O Bus:

If

i = 0, and o = 3 Bits 0-23 are configured as Outputs

i = 1, and o = 2 Bits 0-7 are configured as Inputs, Bits 8-23 are configured as Outputs

i = 2, and o = 1 Bits 0-15 are configured as Inputs, Bits 16-23 are configured as Outputs

i = 3, and o = 0 Bits 0-23 are configured as Inputs

For instance (PSOC,3,xx1x0101,xxx11000011xxx) would be (PSOC,4,1,2).

NOTE: The sum of the value of "i" and "o" must be equal to 3.

#### NOTES:

The PSOC commands are modal.

# **RELATED COMMANDS:**

(PSOF,3) (PSOF,4) (PSOF,5)

#### **PSOC**

# NAME:

Position Synchronized Conditional Output

# **FUNCTION:**

Tracking is enabled, based on the Input Bit or Word.

#### FORMAT:

(PSOC, condition)

### **EXAMPLE:**

(PSOC,0)

; Input signal conditions are ignored (Default).

(PSOC,1,i,n)

; Position Tracking is enabled only when an Input "i" (0 through 23) is "High" (n does not equal zero) or "Low" (n equals zero). (Refer to the (PSOC,4) command.) When the Position Counter is disabled, Counter data is retained.

(PSOC,2,i,n)

; Position Tracking is enabled only when an Input "i" (0 through 23) is "High" (n does not equal zero) or "Low" (n equals zero). (Refer to the (PSOC,4) command.) When the Position Counter is disabled, Counter data is reset to zero.

**PSOC**,3,xx1x0101,xxx11000011xxx)

; Position Tracking enabled only when Input Bits 0-7 are configured as shown (0 = Low, 1 = High, x = Not Checked).

For the above example Tracking is enabled when:

Bits 0, 2, and 5 are High.
Bits 1 and 3 are Low.
Bits 4, 6, and 7 are not checked.

If the Input Bits are not configured as indicated above for this example, Tracking is disabled and the Output Bits will be configured as established.

#### **PSOD**

#### NAME:

Position Synchronized Output Distance

#### **FUNCTION:**

Establishes the number of machine steps traveled before synchronized output occurs. This command is used in conjunction with the (PSOF,3...) command only.

# FORMAT:

(PSOD, case, distance)

# **EXAMPLE:**

(PSOD,0,n)

; The Pulse Output will occur at a fixed incremental

distance "n".

(PSOD,1,ary < n > + m); The Pulse Output will occur at incremental distances as

defined in "ary < n > " (array name) starting at array set number "n" and continuing "+/- m" number of array sets.

(PSOD,2,ary<n>,+m); The Pulse Output will occur at absolute distances as

defined in "ar1" (array name) starting at array set number

"n" and continuing "+/- m" number of array sets.

# **RELATED COMMANDS:**

(PSOF,3)

### **PSOF**

#### NAME:

Position Synchronized Output Firing

#### FUNCTION:

Activates or Deactivates the Pulse Train Output and Tracking.

#### FORMAT:

(PSOF, case, condition)

#### **EXAMPLE**:

(PSOF,0)

; Output Firing Pulse Train and Tracking Disabled. (Default)
May also be used to abort a previously activated Pulse Train.

(PSOF,1)

; Activates the Output Firing Pulse Train as established by the (PSOP) Command. The Pulse Train will continue until disabled by the (PSOF,0) command. No position Tracking.

(PSOF,2,n)

; Activates the Output Firing Pulse Train (established by the (PSOP) command) "n" number of times. If n = zero the Output Firing Pulse Train will not be activated until the Previous Output Firng Pulse Train is complete. No position Tracking.

(PSOF,3,X,Y)

; The Output Firing Pulse Train (established by the (PSOP) command) is activated. Position Counters will "lock on" the motion of the X and Y Axes (See NOTES). Output firing will occur at distances as established by the (PSOD) command. A maximum of three (3) axes may be "locked on" simultaneously.

(PSOF,4,n,X,Y,Z)

; Activates the Output Firing Pulse Train and locks the Position Counters onto Axes X, Y, and Z (See NOTES). A maximum of three (3) axes may be "locked on" simultaneously. The Firing Pattern is determined by "Bit Mapping" as established by the (PSOM) command.

If Bit = 1, the Output will go/remain high.

If Bit = 0, the Output will go/remain low.

#### **PSOF**

# EXAMPLES (CON'T)

The Pulse Output will occur at a fixed incremental distance "n". If "n" is positive, the Bit Pattern will be run in a forward direction. If "n" is negative, the Bit Pattern will be run in reverse.

(PSOF,5,n,X)

; Activates the Output Firing Pulse Train and locks the Position Counter on the X Axis (See NOTES). A maximum of three (3) axes may be "locked on" simultaneously. The Firing Pattern is determined by "Bit Mapping", established by the (PSOM) command.

If Bit = 1, the Output will be 1 Pulse Train.

If Bit = 0, there will be no Output.

The Pulse Output will occur at a fixed incremental distance "n". If "n" is positive, the Bit Pattern will be run in a forward direction. If "n" is negative, the Bit Pattern will be run in reverse.

# NOTES:

The Position Counters translate the value of the Firing Distance "n", as follows:

For a single axis:

n = Counter 1

For two axes:

 $n = \sqrt{\text{Counter1}^2 + \text{Counter2}^2}$ 

For three axes:

 $n = \sqrt{\text{Counter1}^2 + \text{Counter2}^2 + \text{Counter3}^2}$ 

# **RELATED COMMANDS:**

(PSOC), (PSOD), (PSOM), (PSOP), (PSOT), (PSOT)

# **PSOM**

#### NAME:

Position Synchronized Pulse Output using Bit Mapping.

#### **FUNCTION:**

Establishes a condition such that the Pulse Train Output will occur in accordance with a bit pattern located in a previously established array.

# FORMAT:

(PSOM, case, array name < starting byte number >, +/- number of bits to process)

# **EXAMPLE:**

(PSOM,0,ary < n > ,m); The Pulse Output will occur in accordance with Bit Mapping defined in "ary < n > " (array name) starting at array set number "n" and continuing " + /- m" number of bytes.

(PSOM,1,\$POT<n>,m); The Pulse Output will occur in accordance with Bit Mapping sent from the RS-232 buffer. Data will be retrieved from the "n"th set and continue "m" number of sets.

#### **RELATED COMMANDS:**

\$POT, (PSOC), (PSOD), (PSOF), (PSOF), (PSOP), (PSOR), (PSOS), (PSOT)

#### **PSOP**

# NAME:

Position Synchronized Output Pulse Train

#### **FUNCTION:**

Configuration of the Pulse Output Train.

#### FORMAT:

(PSOP, case, condition)

#### **EXAMPLES:**

(PSOP,0,w)

; Establishes the width, "w" of a single pulse output in milliseconds

(See illustration below)

(PSOP,1,l,w,t)

; Establishes a Pulse Train with the following characteristics:

1 = pulse lead in milliseconds

w = pulse width in milliseconds

t = pulse trail in milliseconds

(See illustration below)

(PSOP,2,l,w,t,r,g)

; Establishes a Pulse Train with the following characteristics:

1 = pulse lead in milliseconds

w = pulse width in milliseconds

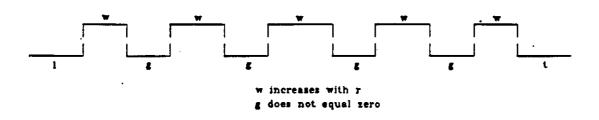
t = pulse trail in milliseconds

r = ramp up and down time in milliseconds

g = interval between ramps in milliseconds

If the interval is set at "0" the interval will be the same as the Pulse Train width (w).

(See illustration below)



# **PSOP**

# EXAMPLES (CON'T):

(PSOP,3,ary < n > m) Establishes a Pulse Train with the following characteristics:

off ary < n > milliseconds, + on ary < n + 1 > milliseconds

+ off ary < n+2 > milliseconds, + on ary < n+3 > milliseconds

+ ..... milliseconds, + off ary < n + -m > milliseconds

(PSOP,4,w)

; Establishes the width, "w" of a single pulse output in micro

seconds

(PSOP,5,)

; Toggles between:

An odd event (1,3,5,.....) enables a pulse output

An even event (2,4,6,....) disables a pulse output

# **RELATED COMMANDS:**

(PSOC), (PSOD), (PSOF), (PSOM), (PSOR), (PSOS), (PSOT)

# **PSOR**

#### NAME:

Position Synchronized Output with Real-Time Control

# **FUNCTION:**

Provides various configurations of the PSO Board's Position Counter.

**EXAMPLES:** 

(PSOR,0); Clears all previous real-time control data from counter

(PSOR,1); Stops Position Counter from recording new data, retains current

data under Operator command.

(PSOR,2,i,n); Stops Position Counter from recording new data, retains current

data. Activated by User selected Interrupt.

If i = 1 INT1 i = 2 INT2

If n is not zero, this function is enabled

If n = 0, this function is disabled

**NOTE:** The (PSOR,2,i,n) command is used in conjunction with INT1/2, op-

tion 3 only.

(PSOR,3); Stops Position Counter from recording new data, returns

Counter to zero

(PSOR,4,i,n); Stops Position Counter from recording new data, returns

Counter to zero. Activated by User selected Interrupt.

If i = 1 INT1

i = 2 INT2

If n is not zero, this function is enabled

If n = 0, this function is disabled

**NOTE:** (PSOR,4,i,n) is used in conjunction with INT1/2, option 3 only.

**RELATED COMMANDS:** 

INT1/INT2,3,xxxx

**PSOT** 

# NAME:

PSOT - Position Synchronized Output, Digital or Analog

#### **FUNCTION:**

Provides the User the ability to configure the four D/A outputs or Binary output bits.

#### FORMAT:

(PSOT, case, condition)

# **EXAMPLES**:

(PSOT,0,b,n,b,n,.....); Sets output bit "b" either high or low "n".

If "n is not 0, the output will be high.

If "n" = 0, the output will be low.

(PSOT,1,n); Sets number of outputs in accordance with Hex Data "n"

(PSOT,2,d,n,d,n,......); Establishes output configuration for a Bipolar (11bit + 1sign)

DAC. (Default)

d = DAC output line (0-3)

n = -10V to +10 V output voltage

The output voltage has a minimum step size of 4.88mV.

(PSOT,3,d,n,d,n,......); Establishes output configuration for a Unipolar 12 Bit DAC.

d = DAC output line (0-3)

n = 0 to +10V output voltage

The output voltage has a minimum, step size of 2.44mV.

#### **RELATED COMMANDS:**

(PSOC)

# 5-3: BIT MAPPING - APPLICATION AND EXAMPLE

Bit Mapping is the process in which Bit Patterns are input to the Unidex 21 Controller, and then used to establish a Pulse Train Output pattern. The (PSOM) command is used in conjunction with Bit Mapping. Prior to using a (PSOM) command the following set up procedures are necessary:

NOTE: The procedures provided below need not occur in the order presented.

- 1) Use the (MALC,3,n) command to allocate memory for RS-232 data collection.
- 2) Use the (PORT,A) or (PORT,B) command to designate an RS-232 Port to be used for data collection if a Remote Controller is being used.
- 3) Define the Setup and Feedback Arrays. The Array command format must be as follows:

  (DARY,SET < dimension > ,FBK < dimension > )

#### **SETUP ARRAY**

The Setup array provides the parameters necessary for the Unidex 21 to receive Bit Mapping data. The Setup Array must be in the following format:

NOTE: All data is in Hex format unless otherwise specified

- <0> = H.1
- <1> = Initiates a 1 byte start code, a 0 initiates no preference
- <2> = Number of bytes of Line Header, STX + Type
- <3> = 1 byte Acknowledge code
- <4> = 1 byte Line Header code
- <5> = 1 byte Line Description code
- <6> = 1 byte End Code (must be the same number of bytes as the Header code)
- <7> = X Axis conversion factor, machine step/pixel
- <8> = Y Axis conversion factor, machine step/pixel
- <9> = Left pixel limit of horizontal scan
- <10> = Right pixel limit of horizontal scan
- <11> = Bottom pixel limit of vertical scan
- <12> = Upper pixel limit of vertical scan
- <13> = Feedrate (Floating Point Format)

- <14> = X Axis Machine Step/Programmed Unit (Floating Point Format)
- <15> = Y Axis Machine Step/Programmed Unit (Floating Point Format)
- <20> = 1 Bit "not acknowledged" code + 1 Bit Time Out Error
- <21> = 1 Bit "not acknowledged" code + 1 Bit Block Size Error
- <22> = 1 Bit "not acknowledged" code + 1 Bit Invalid Block Type
- <23> = 1 Bit "not acknowledged" code + 1 Bit XOR Check Fail
- <24> = 1 Bit "not acknowledged" code + 1 Bit SUM Check Fail
- <25> = 1 Bit "not acknowledged" code + 1 Bit Not Enough Memory
- <26> = 1 Bit "not acknowledged" code + 1 Bit Line Contains Too Many Characters
- <27> to <29>Reserved for additional General Errors
- <30> = 1 Bit "not acknowledged" code + 1 Bit Header Block Unspecified Error
- <31> = 1 Bit "not acknowledged" code + 1 Bit Header Block Position Outside of Boundary
- <32> = 1 Bit "not acknowledged" code + 1 Bit Header Block Unspecified Error
- <33> to <39>Reserved for additional Header Block Errors
- <40> = 1 Bit "not acknowledged" code + 1 Bit Line Description Block Unspecified

  Error
- <41> = 1 Bit "not acknowledged" code + 1 Bit Line Description Block's Header Block Not Received
- <42> = 1 Bit "not acknowledged" code + 1 Bit Line Description Block Length does not Match Number Specified in Header Block
- <43 > to <49 > Reserved for Additional Line Description Errors
- <50>to <59> Reserved for Unidex 21

#### FEEDBACK ARRAY

The Feedback Array provides Feedback of the Parameters requested by the Unidex 21. Two sets of Feedback Arrays are created to provide continuous information processing. The Feedback Array will be returned in the following format:

NOTE: All data in the two sets of Feedback Arrays must be in Hex format unless otherwise specified

# Data Set 1

- < 0 > = "xxx0" No data available at this time
  - "xxx1" END
  - "xxx2" Data is ready, waiting for output of last byte, Indexing Mode
  - "xxx3" Data is ready, waiting for output of last byte, Auto Positioning Mode
- <1> = 1 byte feedback to remote controller
- <2> = Horizontal axis position (floating point format)
- <3> = Vertical axis scan distance (floating point format)
- <4> = Horizontal axis scan distance (floating point format)
- <5> = Number of bytes of Bit Mapping data (floating point format)
- <6> = Scan firing distance and direction (floating point format)
- <7> = Horizontal axis position freerun, one Output Pulse (floating point format)
- <8> = Horizontal axis position freerun, one Output Pulse (floating point format)
- < 9> = Vertical axis position freerun, one Output Pulse (floating point format)
- <10> = Vertical axis feedrate freerun, one Output Pulse (floating point format)
- <11> = Horizontal axis scan freerun, one Output Pulse (floating point format)
- <12> = Horiz. axis scan feedrate freerun, one Output Pulse (floating point format)
- <13 > to <19 > Spare
- <20> = Bit mapping data starts here
- <n> = Bit mapping data ends here

# Data Set 2

```
\langle n+1 \rangle = "xxx0" No data available at this time
             "xxx1" END
             "xxx2" Data is ready, waiting for output of last byte, Indexing Mode
             "xxx3" Data is ready, waiting for output of last byte, Auto Positioning Mode
\langle n+2 \rangle = 1 byte feedback to remote controller
< m+3 > = Horizontal axis position (floating point format)
< n+4> = Vertical axis scan distance (floating point format)
\langle n+5 \rangle = Horizontal axis scan distance (floating point format)
< n+6> = Number of bytes of Bit Mapping data (floating point format)
\langle n+7 \rangle = Scan firing distance and direction (floating point format)
< n + 8 > = Horizontal axis position freerun, one Output Pulse (floating point format)
\langle n+9 \rangle = Horizontal axis position freerun, one Output Pulse (floating point format)
\langle n + 10 \rangle = Vertical axis position freerun, one Output Pulse (floating point format)
< n + 11 > = Vertical axis feedrate freerun, one Output Pulse (floating point format)
< n + 12 > = Horizontal axis scan freezen, one Output Pulse (floating point format)
< n+13 > = Horizontal axis scan feedrate, free one shot (floating point format)
< n + 14 > to < n + 20 > Spare
\langle n+21 \rangle = Bit mapping data starts here
<2n-1> = Bit mapping data ends here
```

# SAMPLE PROGRAM

(MALC, < 3,512 > )	;Allocate 512 Bytes for RS232
(DARY,SET < 60 > ,FBK < 100 > )	;Setup Case 2 & Feedback Array
SET < 0 > = H,1	;Set to Case 1, Bit Map
SET < 1 > = H,2	;STX Code
SET < 2 > = H,8	;Line Header STX + TYPE + 2X + 2Y + 2SIZE
SET < 3 > = H,06	;Acknowledge
SET < 4 > = H,10	;Line Header Type
SET < 5 > = H,20	;Line Description Type
SET < 6 > = H,30	;End Operation
SET < 7 > = H,22	;1 Pixel = X Axis Machine Steps
SET < 8 > = H,22	;1 Pixel = Y Axis Machine Steps
SET < 9 > = H,0	;X Left Pixel Limit
SET < 10 > = H,6280	;X Right Pixel Limit
SET < 11 > = H,0	;Y Bottom Pixel Limit
SET < 12 > = H,6280	;Y Upper Pixel Limit
SET < 13 > = 300.	;Feedrate
SET < 14 > = 10000.	;X Machine Step/Program Unit Factor
SET < 15 > = 10000	;Y Machine Step/Program Unit Factor
SET < 20 > = H,1501	;Time Out Error
SET < 21 > = H,1502	;Block Size Error
SET < 22 > = H,1503	;Invalid Block Type
SET < 23 > = H,1504	;XOR Check Error
SET < 24 > = H,1505	;Sum Check Error
SET < 25 > = H,1506	;Insufficient Memory
SET < 26 > = H,1507	;Line Too Long for Memory Allocated in Buffer
SET<30> = H1510	;Unspecified Header Error
SET < 31 > = H,1511	;Position Out of Bounds
SET < 32 > = H,1512	;Out of Memory
SET < 40 > = H,1520	·I Inspecified Header Error
SET < 40 > = H,1520 SET < 41 > = H,1521	;Unspecified Header Error ;Header Not Received
SET < 41 > = H,1521 SET < 42 > = H,1522	
$3L1 \land 42 \neq \Pi, 1322$	;Header Length Does Not Match Specified Size

```
SET < 50 > = 0
                               :No Line Description
SET < 51 > = 0
                               ;No Line Description Buffer
SET < 52 > = 0
                               ;Currently X and Y at Zero
G4 F1.
(UMFO,1,100)
(PORT,A,SET,FBK)
(COMM,A,#C: < SET < 3 > .LSL4.H,10 > .OR2.$INP); We Are Ready, Show Input Line
G1 G23 F = SET < 13 >
                                      : Set Feedrate
(MSG, PO RUNNING)
(SIOC,1)
(DVAR,INDX,OFST,TIM1,TIM2,TIM3,TIM4)
                                      ; Start From First Set
INDX = 0 OFST = 50
FBK < 0 > = "ENT0" FBK < OFST > = "ENT0"
TIM1 = TOD < m > TIM2 = TOD < S > : Start Time
(DENT,ENT0)
(JUMP, #FBK < INDX > )
(DENT,ENT1)
FBK < INDX > = 0
(PORT,0)
TIM3 = TOD < m > TIM4 = TOD < S >
(MSG, ALL DONE, #TIM1 #TIM2 #TIM3 #TIM4)
M<sub>2</sub>
(DENTENT2)
(COMM,A,\#C:FBK < INDX + 1 >)
FBK < INDX > = "ENTO"
X = FBK < INDX + 2 > Y = FBK < INDX + 3 >
(PSOM, 0.FBK < INDX + 20 > .FBK < INDX + 5 >)
(PSOF,4,FBK < INDX + 6 > X)
X = FBK < INDX + 4 >
INDX = INDX + OFST OFST = -OFST
(JUMP,ENT0)
(DENTENT3)
(COMM,A,#C:FBK < INDX + 1 >)
```

FBK < INDX > = "ENT0"

X = FBK < INDX + 3 >

(PSOM,0,FBK < INDX + 20 > ,FBK < INDX + 5 > )

(PSOF,4,FBK < INDX + 6 > ,X)

(FREE,X = 2,F = FBK < INDX + 8 > ,D = FBK < INDX + 7 > ,Y = 2,F = FBK < INDX + 10 > ,D = FBK < INDX + 9 > )

X = FBK < INDX + 4 > Y = FBK < INDX + 3 >

INDX = INDX + OFST OFST = -OFST

(JUMP,ENT0)

# **PSO PROGRAM FLOW**

(PSOP,....)

SETUP FIRING OUTPUT MODE

 $(\rho_{SOS}, ...)$ (PSOD,...)

Scaling

SETUP FIRING DISTANCE

( PSO OPTIONAL FIRING CONTROL AND/OR OUTPUT CONTROL

(PSOF,...)

ENABLE FIRING OUTPUT AND POSITION TRACKING

MOTION PROGRAM

(PSOF,0)
DISABLE FIRING

TO:

**UNIDEX 21 PSO USERS** 

FROM:

Ron Rekowski

DATE:

December 9, 1991

SUBJECT:

New PSO Functions

Four new laser firing functions have been added to the UNIDEX 21 Position Synchronised Ouput Card (PSO). These new functions provide an output voltage proportional to the vector displacment and/or velocity of the user specified axis. Following is a listing of the command syntax for each of the functions along with a brief example of their operation.

Analog Output - Velocity Ramping - Bipolar DAC (PSOT,4,n,d,m,v)

n D/A channel,  $0 \le n \le 3$ 

d Analog output voltage at zero velocity,  $-10 \le d \le 10$ 

m Maximum analog output voltage at target velocity,  $-10 \le m \le 10$ 

v Target velocity,  $-2^{23} \le v \le 2^{23} - 1$  (in  $\frac{machine steps}{msec}$ )

Analog Output - Velocity Ramping - Unipolar DAC (PSOT,5,n,d,m,v)

n D/A channel,  $0 \le n \le 3$ 

d Analog output voltage at zero velocity,  $0 \le d \le 10$ 

m Maximum analog output voltage at target velocity,  $0 \le m \le 10$ 

v Target velocity,  $-2^{23} \le v \le 2^{23} - 1$  (in  $\frac{machine steps}{msec}$ )

#### NOTES:

- The user must specify a firing distance and pulse output mode along with the analog ramping output to enable tracking of the desired axis encoder feedback. The firing and pulse modes specified in the example program can be replaced by any valid PSO firing or pulse mode commands.
- The velocity ramping mode and the position ramping mode may both be active at the same time. Setting the position and velocity mode outputs for the same D/A channel will result in the summation of the two signals at the specified output.
- The analog ramping modes can be disabled by two methods:
  - 1. By executing a (PSOF,0) command which disables the tracking of the encoder feedback and results in zero volts output for the position and/or velocity ramping outputs.
  - 2. By executing a (PSOT,1,n,d) command, where n is the channel of the position/velocity output to be disabled, and d is a user specified voltage.
- Once a position and/or velocity ramping mode has been disabled, the ramping mode can only be re-enabled by issuing a new (PSOT,4/5/6/7,...) command followed by a new (PSOF,n) command.

```
PSO OUTPUT POLARITY MAY BE CHANGED BY CHANGING JP27
JUSING PSO CONNECTOR ON BACK OF U21 LABELED P52
; MAIN OUTPUT IC ON PSO CARD IS M17, AUX2-M16, AUX3-M15, AUX4-M14 4M33 IS STANDARD
; INPUT 1 IC ON PSO CARD IS M10, IN2-M11, IN3-M12, IN4-M13
                                                                   6N136 IS STANDARD
; WHEN USING 6H136 / HCPL2601 FOR OUTPUTS YOU MUST SUPPLY +5VDC TO J52 PIN4
RECOMMENDED LOAD FOR 68136 IS 1000 OHM, FOR HCPL2601 IS 100 OHM AT 5 VDC MAX
RECOMMENDED LOAD FOR 4M33 IS 200 ORM , WHEN USING SVDC.
1J52 COMMECTOR WIRING INFO: CONNECT J52-3 TO J52-5, J52-31 TO RESISTOR LOAD
1J52-31 TO RESISTOR LOAD , +5VDC OR DAC OUTPUT TO OTHER END OF RESISTOR LOAD
DAC2 OUTPUT IS PIN 26 ON J52 CONNECTOR
jecs100-4m33,ecs101-6m136,ecs119-hcpl2601,eck572-50pim mate
THIS IS SAMPLE PROGRAM FOR U21 PSO CARD
G1 G90 F1.0
                          ;DACO MAIN OUTPUT,DACS IS FOR 6H136/SCPL2601 POWER
(PSOT, 2, 0, 5)
                          PULSE WIDTH IS SMSEC
(PSOP, 1, 50, 50, 0)
(PSOF, 2, 1000)
                          ;FIRE 1000 PULSES
M47
           J52-1 X
                           P52-1 IS DAC1 OUTPUT
                                 2k pot, set for 200 ohm for 4n33 opto
                                 PSO CARD: jp9=1-2, Jp34=2-3, M17=41
           J52-31
                            P52-31 IS MAIN OUTPUT (OPEN COLLECTOR)
                                        SCOPE LEAD
      111
                                        SCOPE GROUND
 J52-5 77
                            P52-5 IS USER OPTCOM
                            P52-3 IS GROUND
       J52-3
                            P52-34 IS GROUND
       J52-3
                             External + 5VDC
        J52-4 >
                          k resistor for 6n136 opto
                         PSO CARD: jp9=1-2 , jp34=2-3 ,M17=6n136
        J52-31
                     P52-31 IS MAIN OUTPUT (OPEN COLLECTOR)
    | | |
                           SCOPE LEAD
                           SCOPE GROUND
 لــلا 5-<sub>52</sub>ر
                     P52-5 IS USER OPTCOM
                     P52-3 IS GROUND
      J52-
     J52-3
                     P52-34 IS GROUND
        J52-4 )
                            External + 5VDC
        J52-1 💢
                         1k resistor for 6n136 opto
PSO CARD: jp9=1-2 , jp34=2-3 ,M17=6n136
        J52-31
                     P52-31 IS MAIN OUTPUT (OPEN COLLECTOR)
     111
                             SCOPE LEAD
                           SCOPE GROUND
                     P52-5 IS USER OPTCOM
 J52-5
                     P52-3 IS GROUND
      J52
                     P52-34 IS GROUND
```